



## NEMESIS RETALIATION SUPPORT SQUAD EXPANSION

This expansion can be freely added to any *Nemesis: Retaliation* game.

To use it, add Character Draft cards and follow the standard setup of the game.

We recommend NOT using UAV Operator during your first game of *Nemesis* – this Character is more complex than standard Characters.

### **ADDITIONAL RULES FOR THE UAV OPERATOR:**

1. The UAV model starts with the UAV Operator in the Landing Zone.
2. The UAV is controlled only by using UAV Operator Action cards – it does not move or interact with the game in any other way.
3. The UAV also does not interact with Intruders – they completely ignore the UAV.
4. The UAV cannot move through Unexplored Corridors, unless an Action card specifically says otherwise. It also cannot move through Closed Doors.

## COMPONENTS



2 Character models  
and standees



1 UAV model and standee



2 Character Draft cards



2 Character Item cards



20 Action cards

## CREDITS

**Nemesis Retaliation Game Design:** Adam Kwapiński

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