

# FAQ

# RULEBOOK

PAGE 14

# **OUT OF TURN CARDS**

Q: When a card with multiple effects is marked with "Out of Turn," does this apply to ALL the effects?

A: No "Out of Turn" only applies to the specific effect marked as such, not to the entire card.

PAGE 15

# MOVING THE NAZGÛL

Q: Some of the movement rules refer to "spaces," other rules refer to "steps." Is there a difference?

**A:** No, when discussing movement, these two terms are equivalent.

PAGE 20

### DRAWING SORCERY CARDS

Q: When do the Ringwraith players draw Sorcery cards, without spending a die?

**A:** All Ringwraith players draw one Sorcery card during Setup. Only the Leading Player draws a card during the Refresh phase.

PAGE 23
ESCAPE

Q: The Escape rules refer to "two bonus dots" but this seems to be inconsistent with the example on the following page, which one is correct?

A: When Frodo escapes, he may choose to move to a location "within reach" as if he had one "bonus dot." In other words, he moves to a connected location up to a distance of two plus the number of dots marked on the Journey log. "The example on page 24 is correct.

PAGE 26

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# SETTING UP THE GAME

Q: If the Frodo card has been flipped during Part 1, do you take it back? How it is set during the setup for Part 2? Is it still flipped or not?

**A:** In this case, the Frodo card must be set in play flipped at the beginning of Part 2.

PAGE 31

### GANDALE HIDES AGAIN

Q: Where do you put the Gandalf's Deed token you decide not to use, when Gandalf hides again?

**A:** Put that token back with the other unused Gandalf's Deed tokens, to be possibly drawn again later in the game – not with the tokens in possession of the Ring-bearer player.

PAGE 32

# THE LORD OF THE NAZGÛL

Q: The rules for adding the Lord of the Nazgûl Action die to the pool refer to including it in the "next Refresh phase." If The Lord of the Nazgûl enters play at the start of Part 2, do you include his action die in the initial roll?

A: Yes. When The Lord of the Nazgûl enters play, his Action die will be rolled the next time the Action dice will be rolled, no matter if it is the Refresh phase or during Setup.

# CARDS

FRODO BAGGINS

## FRODO'S RESOLVE

Q: If there are no Fellowship tokens in the pool, is it possible to discard a token from Frodo's card?

**A:** Yes, tokens on Frodo's card are still be considered to be "in the pool" if necessary.

ALL CARDS WITH

# "MOVE ANY ALLY TOKENS"

Q: Normally, card effects are mandatory. When using one of the "move any Ally tokens" cards, is moving at least one Ally token mandatory?

**A:** No, you can decide not to move Allies at all, if you wish.

# ERRATA

# RULEBOOK

PAGE 14

**OUT OF TURN CARDS** 

# Replace

"Some Ally cards are marked as Out of Turn. These cards can be played only during the individual turns of the Nazgûl."

#### With

"Some effects on Ally cards are marked as Out of Turn. Cards can be played for those effects only during the individual turns of the Nazgûl."

PAGE 20

# DRAWING SORCERY CARDS

# Replace

"The lead player draws one Sorcery card during the Refresh step of each Day."

#### With

"Each Ringwraith player draws one Sorcery card during setup, and the lead player draws one additional card during the Refresh step of each Day."

PAGE 23

### **ESCAPE**

# Replace

"If Frodo moves, the Ring-bearer player moves Frodo to a location within reach that is connected to his last location (Frodo cannot 'jump" over a location).

— When determining whether the connected location is within reach, any dots marked on the Journey log can be counted, as well as two additional "bonus" dots for the escape move."

#### With

"If Frodo moves, the Ring-bearer player moves Frodo to a new location.

— The new location must be connected (Frodo cannot 'jump' over a location), and at a maximum distance equal to two plus the number of dots already marked on the Journey log after the last location.

PAGE 24

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NAZGÛL ENCOUNTER EXAMPLE (AFTERMATH)

### Replace

"back to 23 or 19"

#### With

"back to 19 or 21"

PAGE 26

# SETTING UP THE GAME"

[after "all the components that were stored inside it at the end of Part 1."]

#### Add

"If the Frodo card was flipped during part 1, take it from the box and set in in play, flipped."

PAGE 31

# GANDALF HIDES AGAIN

[at the end of the paragraph.]

## Replace

"Among the available Gandalf's deed tokens."

#### With

"in the pool of unused and available Gandalf's deed tokens."

PAGE 32

#### THE LORD OF THE NAZGÛL

# Replace

"it will be rolled together with the other Action dice in the next Refresh phase."

# With

"it will be rolled together with the other Action dice the next time they are rolled."

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# **GLOSSARY**

#### Add

"Action (Nazgûl): Activity a Nazgûl can do in his turn, by spending an Action die or as a free action."

PAGE 39

# GLOSSARY

# Replace

"Within Reach: A location is within reach of another connected location if the distance between them is no more than the number of dots marked on the Journey log."

## With

"Within Reach: A location is within reach of another connected location if the number of dots separating them is equal to or less than the number of dots marked on the Journey log after the last location."

# CARDS

CONTRACTOR CONTRACTOR

FRODO BAGGINS

# FRODO'S RESOLVE

# Replace

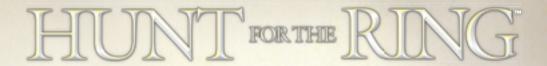
"After moving, flip this card to move again. Reduce the Fellowship pool by 1 token."

# With

"After moving, flip this card and reduce the Fellowship pool by 1 token (permanently discarding a Fellowship token, either from the pool or from this card) to move again."

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